**Morgan W. T. Lowe**

**Personal Statement**

My experience in the Forza franchise brings a lot of value to a role in the team, as I offer an insight from a competitive player, combined with the knowledge I have gained in my course. I have a deep practical understanding of the game’s physics, and small nuances that casual players may not have experienced.

I am no stranger to challenging myself with new projects outside my comfort zone. I am currently developing a slot car racing game (Slot Wars, found in my online portfolio) alongside my studies at university, using Unreal Engine 5.

I have a concrete understanding of C++ learnt throughout my time at university. Experience has also been developed in Python, C#, and Java script. I am additionally developing my skills in HTML and CSS and in modelling software, primarily Autodesk Maya. I have additional experience in Adobe products such as Photoshop, Illustrator and Audition which I have been using within my project workflow.

I have ample experience in collaborative practice, where I work in a team to prototype games. This includes:

* Brainstorming: being creative with ideas to produce an interesting product.
* Quick prototyping and evaluation: debating about design pillars and their advantages and disadvantages.
* Game testing and user feedback: gathering data in an efficient manner and understanding where flaws could be in a game design.
* Time management (around 40 minutes of preparation): Preparing for future tasks so deadlines are met without any stress.
* Vocal presentation: being confident with talking to an audience.

I have taken part in multiple game jams, and I am going to participate in the next Global Game Jam. Game jams have offered me the opportunity to get a grasp on a fast-paced working environment, rapid prototyping and collaboration.

I have a drivers license, so I can commute to the studio by car.

In conclusion, the skills I am developing in university, paired with my personal projects make me well-prepared for a role at Playground Games. This role aligns with my ambitions perfectly, and I am eager to meet the team behind my favourite franchise, and work alongside them.